SIERRA JINCHI BIGGS

EXPERIENCE

Microsoft XBOX Game Studios Quality Assurance

Project Manager | September 2020 – May 2021

Lead establishment of the "Accessibility Release Readiness" team, created to uphold all Microsoft Game Studios' titles to accessibility standards.

- Crafted team's internal organization and communication system, implemented through Jira, and Confluence
- Composed and distributed reports based on upper management and partner meetings
- Continuously adapted team's duties to align with those of the studios

Microsoft XBOX Game Studios Quality Assurance

Project Manager Intern | May 2019 – Aug 2019

Cataloged an analyzation of various competitor studios' interpretation of gaming accessibility.

- Pioneered effort to increase gaming accessibility awareness via Studio team meeting presentations
- Organized the collaboration between Quality Assurance teams to centralize documentation of internal testing protocol terminology

Microsoft | Project Manager Intern May 2018 – Aug 2018

Drove development and user experience for a Windows Desktop Application Program, utilizing symbol files to provide third-party developers with accurate failure data

- Organized successful pilot product launch
- Formulated and upheld project plan timeline
- Facilitated user experience and their deliverables for pilot, General Availability, and future releases

Additional Experience: Summer Moon Café Customer Service | August 2022 – May 2023

Maximize quality of customer-facing interactions and coffee product standards in the most profitable location of the Summer Moon franchise.

- Collaborated with leadership to perfect service efficiency and iterate upon work pipelines in meetings.
- Excelled in exercising multi-tasking, inter-personal communication, complaint-resolution, and problem-solving skills.

CORE SKILLS

- Adaptability
- ✤ Leadership
- Task and Timeline
 Management
- Organization
- Feedback Implementation
- Customer-facing and Cross-
- team communications
- Patience
- Collaboration
- ✤ Go-getter



EDUCATION

University of Texas at Austin Bachelor of Science | 2020 Computer & Electrical Engineering